



## **CONTENTS:**

- General Information.....2
- User Interface.....3
- License.....4
- Support.....4
- Specifications.....4

## Installation

After downloading the library simply unzip the file with software like WinRar, 7Zip or a program of your choice. Please leave the internal folder structure as it is, otherwise you would have to resave all the patches with the new sample location. To install the snapshots (presets) you have to select all folders inside the snapshot folder and copy it into the following directory. **!It has to be this exact location, otherwise it won't work!**

PC: C:\Users\<username>\Documents\Native Instruments\User Content\Kontakt

Mac: Users\<username>\Documents\Native Instruments\User Content\Kontakt

## Broken Bells

First of all, big thank you for buying our product and supporting us!

Broken Bells is a small library, created to bring you those imperfect, rusty and sometimes quite dirty instruments, which will color your tracks.. That does not mean that there are no beautiful sounds within Broken Bells, it's just not its primary goal.

Though called "Broken Bells," bells are not the only thing that was sampled. While we did sample some traditional bells, we also sampled tibetan singing bowls, kitchen mixing bowls, vases, wine glasses other random objects which gave a "ringing" sound which we thought was cool. We also bowed a variety of objects, including the objects mentioned above, but also a giant tin cylinder which once held the Christmas popcorn from last year. Broken Bells marks the direct opposite to our library Talua since it focuses on the dark and rusty nature of hit and bowed bell tones while Talua carries those crystal sounding glass instruments so if you're in need for that rusty and dirty and also really imperfect bell sounds then Broken Bells is for you. Hope you enjoy the broken and sometimes even horrorfying nature of the library.



## User Interface



Broken Bells does not have an over-complicated engine, but it definitely has some interesting features to shape the sounds. First of all, when loading a new instrument or reloading the INIT snapshot the sample select and edit controls are hidden. To unhide those simply click anywhere on the window graphic and they'll show up.

To select a specific instrument you got two options. First would be to just click on the instrument/sound you want to play. Second would be to trigger the instrument via Keyswitch. Additionally there's a purge function, which unloads the instruments from RAM, which you don't use. To take advantage of that simply hold down SHIFT while clicking on a specific instrument and it will immediately be unloaded from RAM.

Note that this works for each instrument individually in case you want to dynamically switch between instruments via Keyswitch and set it up inside one patch.



You have control over settings like panorama position, advanced sample start point, volume envelope etc. Besides that is there also a filter part where you can for example apply an envelope to to further shape the raw instrument. We did also not include any further effects like delay, chorus etc. since most of the time our customers are using their own gear or plugins and therefore you only get the most essential tone shaping effects.

- Body, which is basically a very short convolution reverb to voluminize the overall sound
- Tape, which drives the incoming signal from the instruments through a tape saturator
- LowPass Filter
- Output Amplifier
- Master Stereo Width
- 3 Band Master Equalizer with limited gain ranges
- Of course you also have the option to change performance settings like Timing, Vibrato, Velocity or Expression.

## License

The licensee...

1. ...may use the product for commercial purposes.
2. ...may alter the samples within this library but not distribute them outside a musical context for example as single samples.
3. ...may use this product on multiple computers if:
  - a. The use of multiple computers is part of a single audio workstation
  - b. He/she has two independent setups (like studio and live setup).
4. ...may not make this or other products by Sound Aesthetics Sampling available to others by either duplication, copy, distribution, transfer, upload, download, trade, resale or loan.

## Support/Credits

If you have any questions regarding this or other products feel free to mail us at

[support@sasampling.com](mailto:support@sasampling.com)

Or visit our site at:

[www.sound-aesthetics-sampling.com](http://www.sound-aesthetics-sampling.com)

**Sounddesign:** Erick Mc Nerney

**GUI and Script:** Paul Lebküchner

**Presets:** Erick McNerney & Paul Lebküchner

## Specifications

- 24 Kontakt patches (.nki)
- 100 Kontakt Snapshots (.nksm)
- 14 Kontakt Multis (.nkm)
- 498 samples (96KHz/24bit or 48KHz/24bit)
- 280 mb (ncw compressed from 450 MB of raw data)
- Requires **Kontakt** 5.8 or higher